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Visibility and accessibility of a component-based approach for Ubiquitous Computing applications: the e-Gadgets case.

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Abstract

The paper firstly presents the concepts and infrastructure developed within the extrovert-Gadgets research project, which enable end-users to realize Ubiquitous Computing applications. Then, it discusses user-acceptance considerations of the proposed concepts based on the outcome of an early evaluation.

TOC

1 Introduction

2 Concepts and infrastructure

3 Evaluation

3.1 Cognitive Dimensions

3.2 Evaluation results

4 Concluding remarks

5 Acknowledgements

6 References