The evolution of objects into Hyper-objects:

Will it be mostly harmless?

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Abstract:

Objects may in the future become enhanced with new digital properties and

information-communication capabilities, thus turning to Hyper-Objects. This

paper describes an approach towards defining Hyper-Objects and examines at

what extent their advance affects our existing lifestyle patterns.

Keywords: Ubiquitous computing, disappearing computers, artifacts

TOC

Introduction

What are hyper-objects?

About objects, hyper-objects and appliances

Allowing openness and flexibility - rationale 4.

Approaches to creating hyper objects

Vision 6.

Usage, interface issues

Meta-issues of use

9. What are the benefits?

10. Conclusions

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